|  |
| --- |
| Point  + X1Coordinate: int  + Y1Coordinate: int  + X2Coordinate: int  + Y2Coordinate: int  + Point()  + Point(int, int, int, int)  + Getx1(): int  + Gety1(): int  + Getx2(): int  + Gety2(): int  + Setx1(): void  + Sety1(): void  + Setx2(): void  + Sety2(): void  + ~Point() |

|  |
| --- |
| Dino  - Colour: int  + Dino()  + Dino(int, int, int, int, int)  + ShowDinoUp(): void  + ShowDinoDown(): void  + ShowDinoMoving(): void  + ~Dino() |

|  |
| --- |
| Bird  - Colour  + Bird  + Bird(int, int, int, int)  + Show(): void  + ~Bird() |

|  |
| --- |
| Obstecle  - Colour: int  + Obstecle()  + Obstecle(int, int, int, int, int)  + ShowObstecle(): void  + ~Obstecle() |

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| --- |
| way  + Way()  + Way(int, int, int, int, int)  + ShowWay(): void  + ~Way() |